



# FUTACOLO CO-INHERITANCE-

VOL.003

REMORA WORKS

**成年向**

十八歳未満の方  
購入・閲覧禁止

**同人誌**



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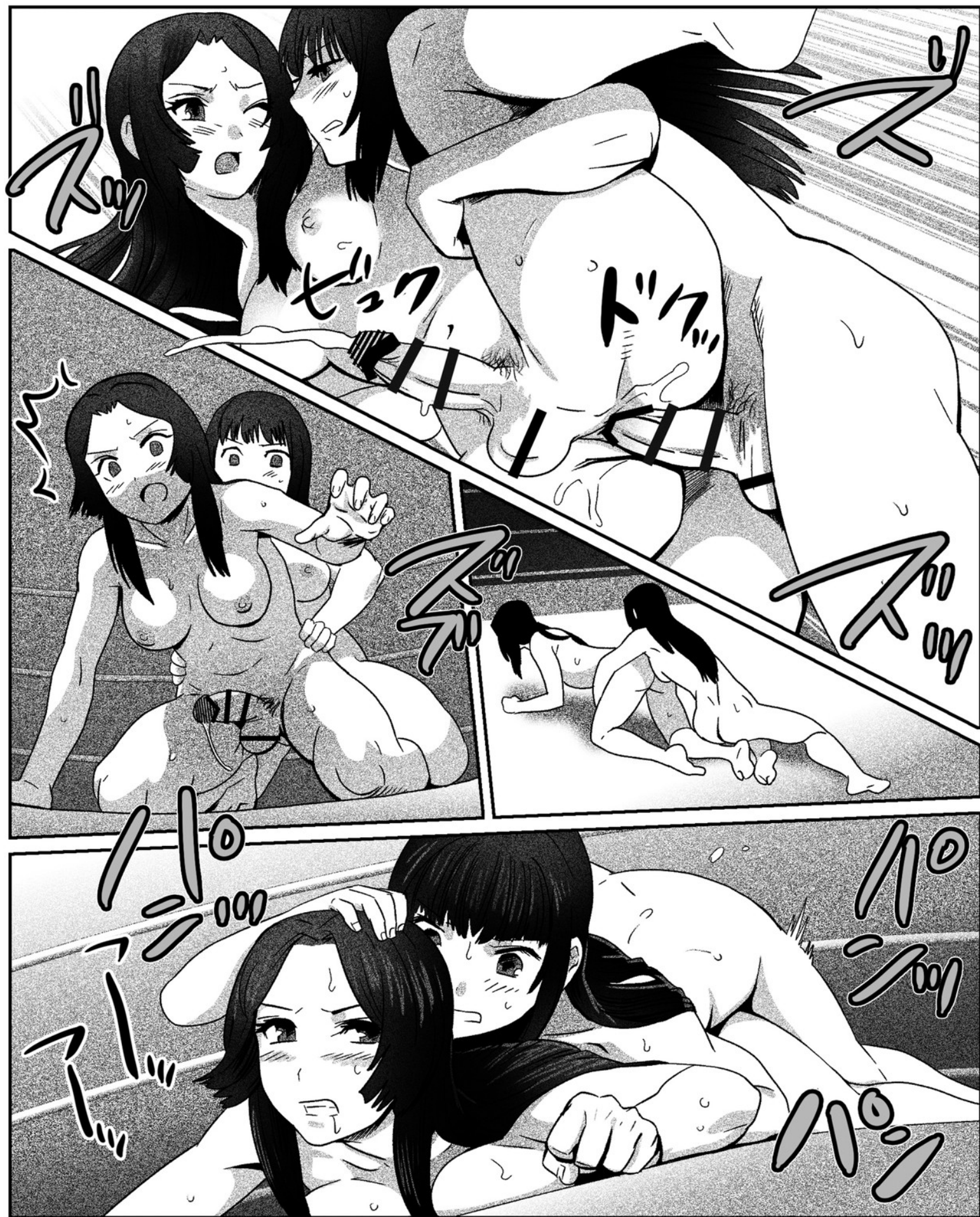
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[website@remoraworks.sakura.ne.jp](mailto:website@remoraworks.sakura.ne.jp)

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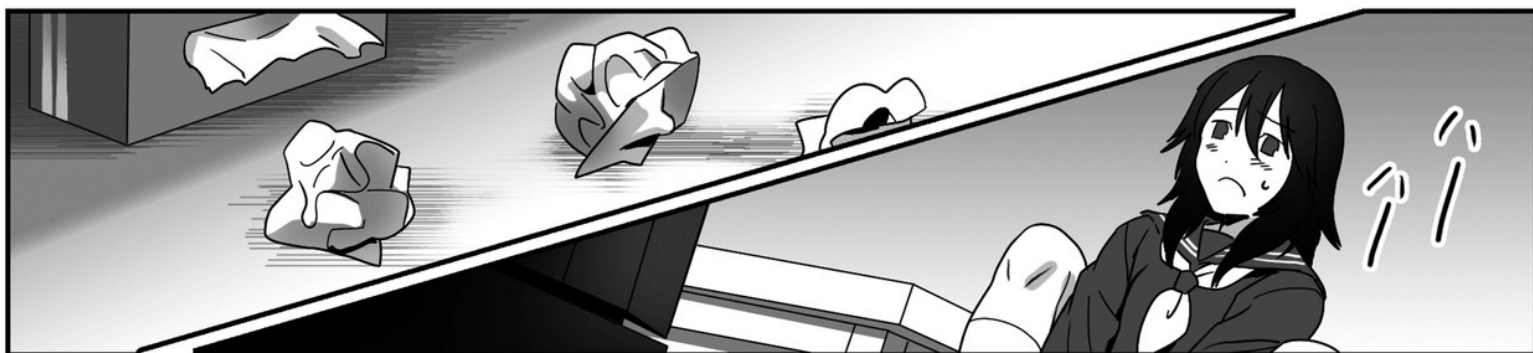




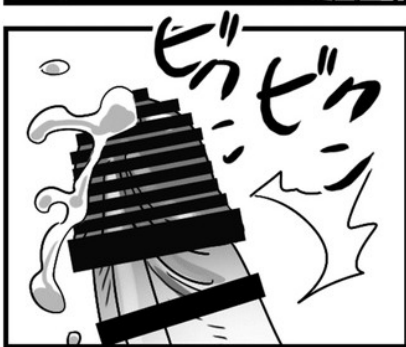


A few days later...  
The third video came.





The fourth video came to me as well, as if it were to be expected...



Fufu...  
They're  
no match  
for my  
mother...



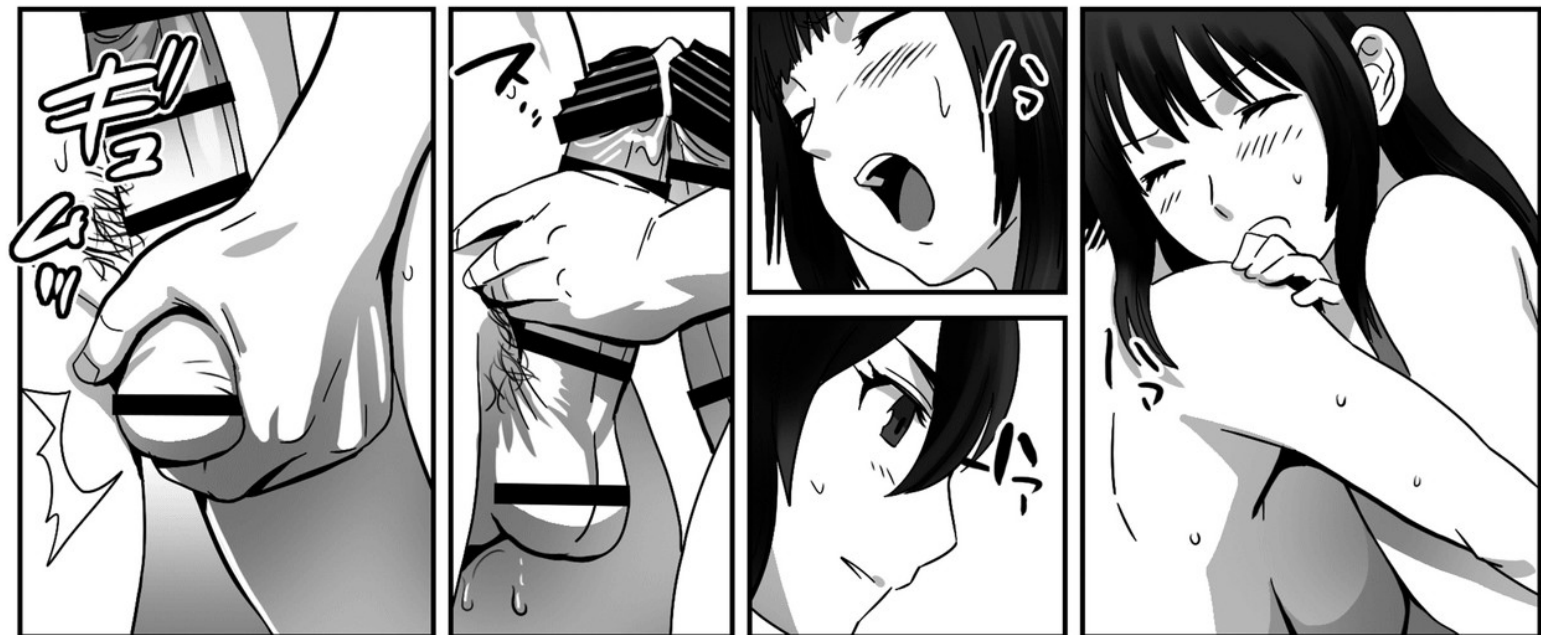
...It's  
them...



Even though I decided to protect her "at all costs" from that moment on.



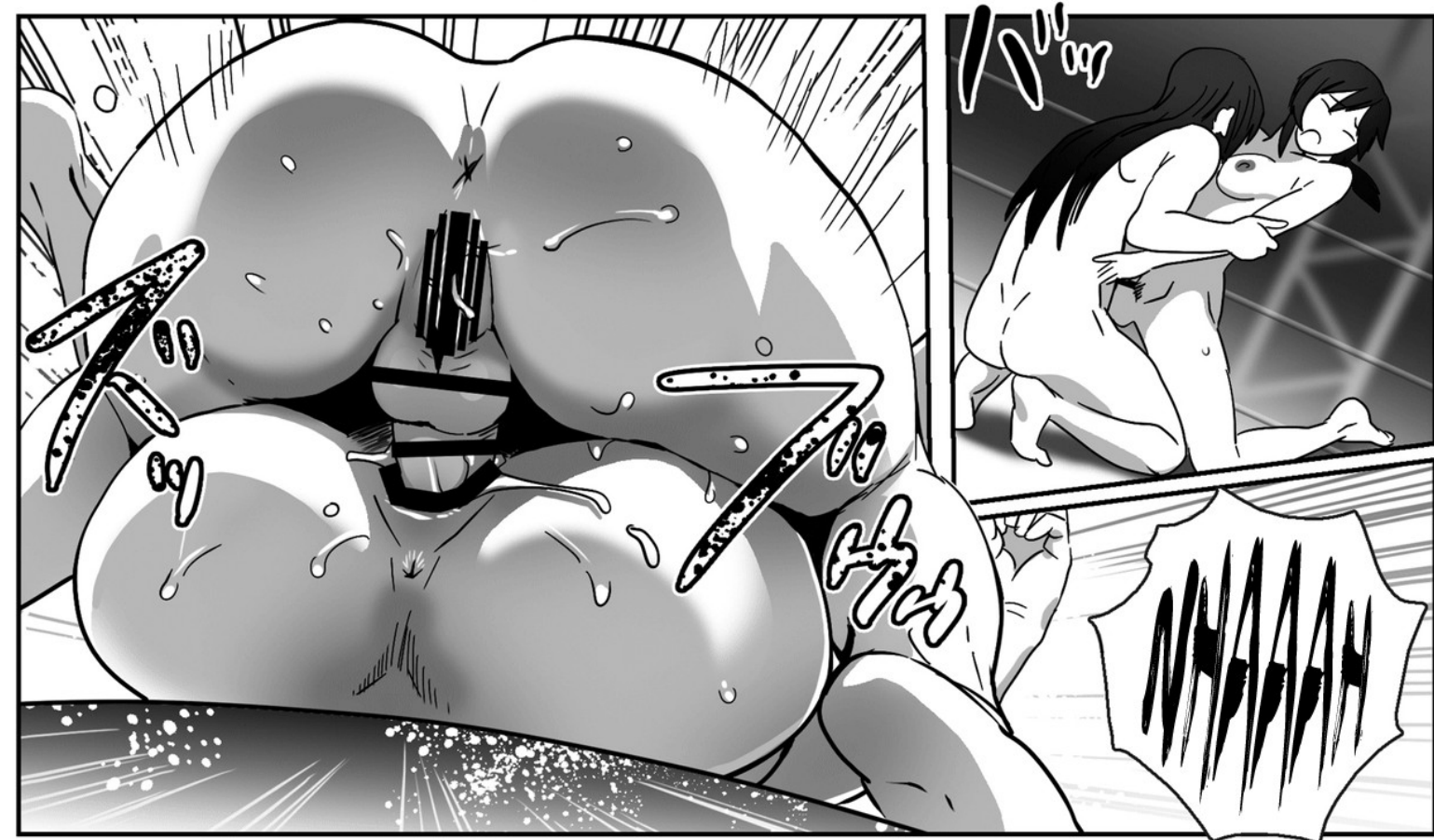
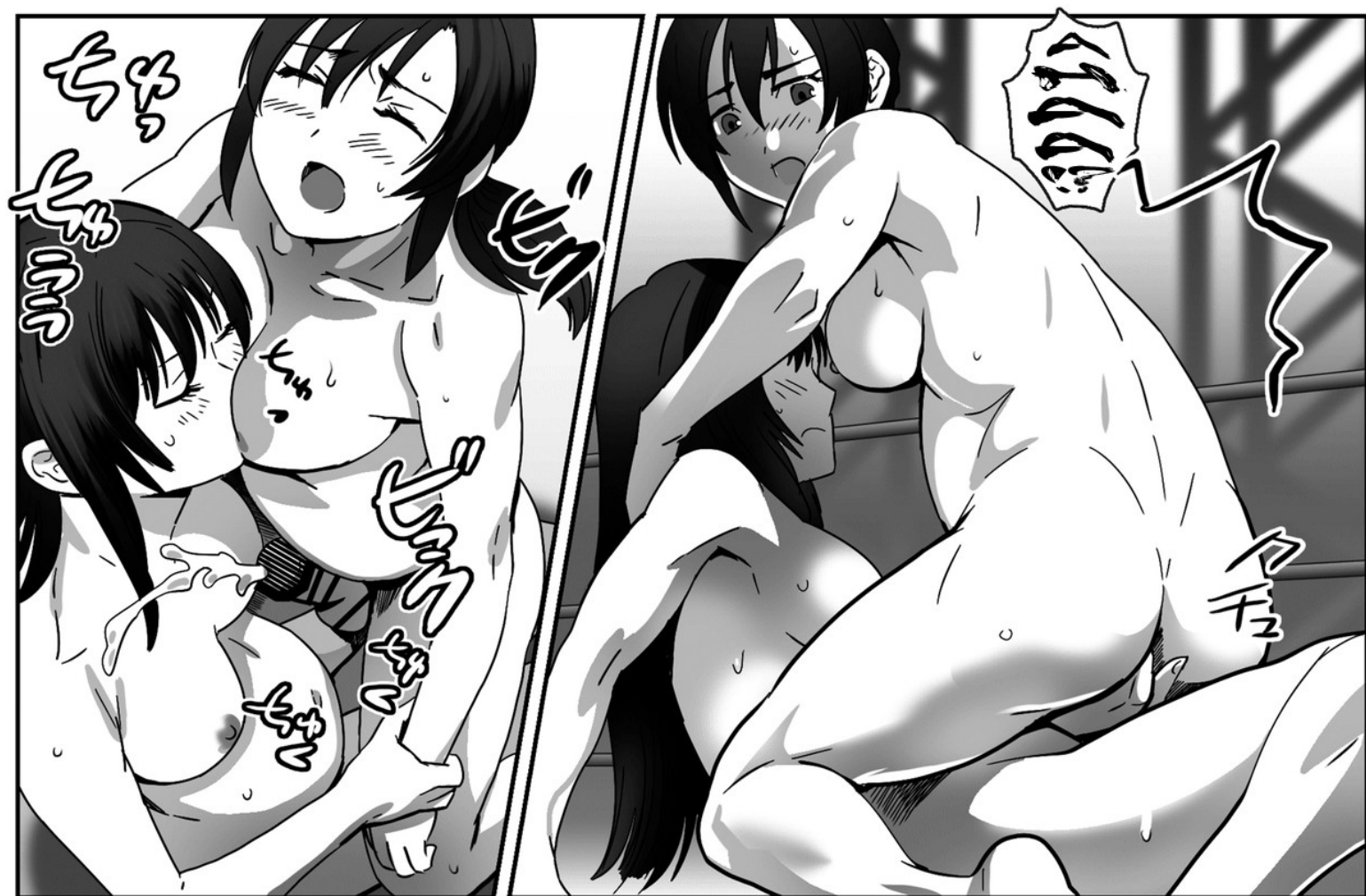


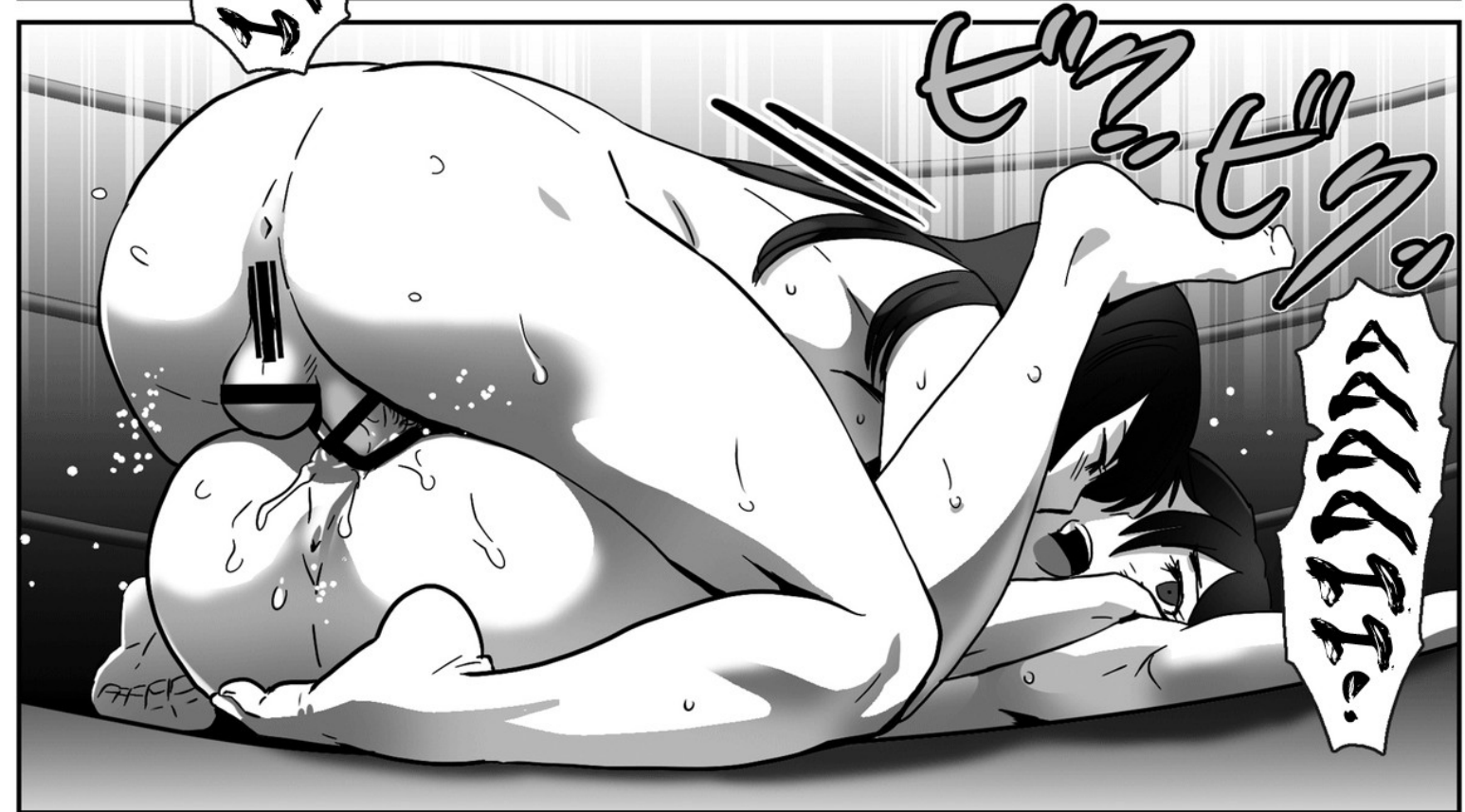






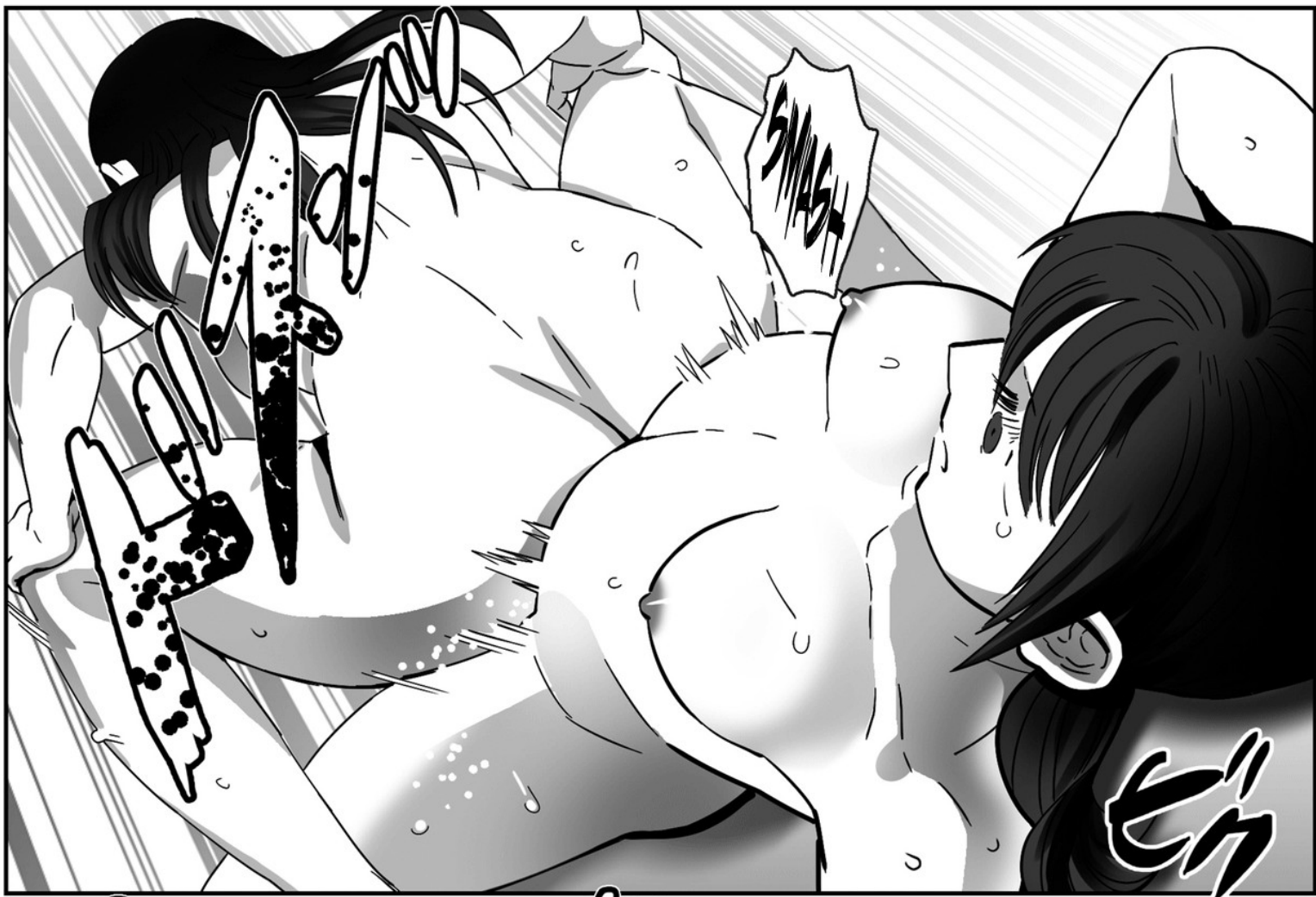














I was praised by everyone saying "As expected of such an elite bloodline."

I've learned lots of things while being here, and continually grown stronger...

Are you doing alright? As you can see, I'm doing very well.

But if you've been hiding this world from me this whole time, does that mean that you didn't wish for me to be here? If that's the case...

Come "here" once more, Mother.

Put everything you have on the line.

If you want me to go back there, then...

To Be Continued

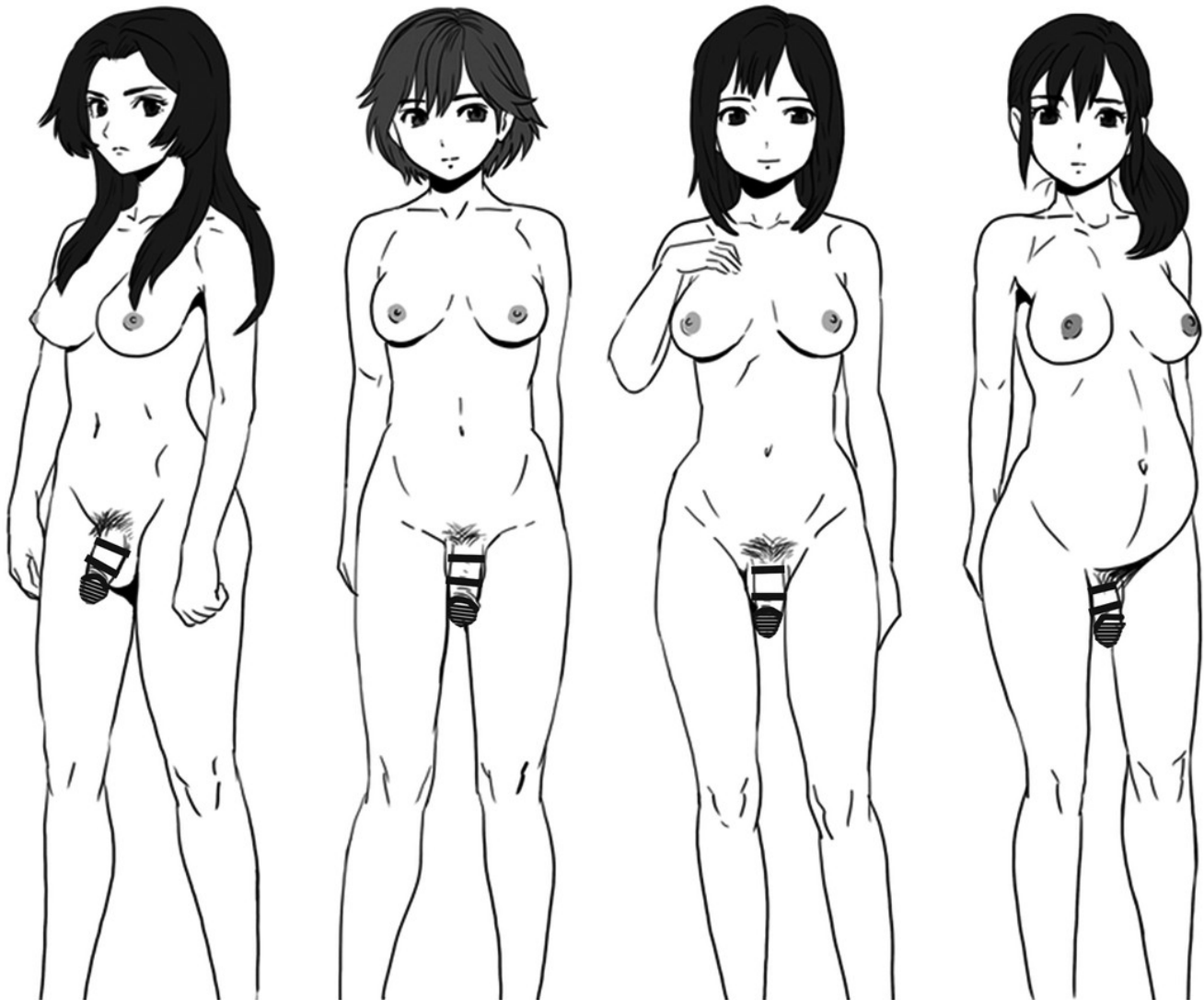
# Character Settings/Explanations

Mob 1  
A's first opponent

Mob 2  
A's second opponent

Mob 3  
A's third opponent

F  
A's fourth opponent



This is the video showing all the characters Mother (A) fought in the flashbacks. Like I said in Vol. 001, the original story was supposed to take place in 1990's Japan, but in scenes like the flashback, the Mother (A) and the Daughter (B) appear to be of similar age, so in order not to cause anything to feel out of place, I used hairstyles from the 1960's~1970's as reference and had isaki-sama, who oversees the drawings, design them for me. I had the opponents in Vol. 001 star in old-fashioned hair for that same reason.

Upon researching the hairstyles of the time, aside from the hairstylists' creativity, I was very intrigued by the fact that the people who devoted their time to the entertainment/comedy or sports fields tended to be the ones who achieved worldwide recognition through the media. This is a side note, but there's something called a "Center versus Periphery Theory" among the hypotheses surrounding dialect distribution, but if you apply that to hairstyles and assume that these hairstyles spread in a concentric circle across the whole nation with Tokyo (Kinki) at the origin, then the hairstyle of the townspeople residing in Satsuma or Mutsu could be considered as something you could learn from a history class. Imagining that made the process very enjoyable.

Due to various reasons, the characters that appear in the Hei Circle's works are nameless except for a select few, but for convenience, we assign them names like "A" or "B" during the production stage. Also, the rival character from Vol. 001 is "C", and the rival character from Vol. 002 is "D"... And, the reason why this rival character was named "F" is that I3- completely skipped over "E" during the creation stage (sweat).

# Afterword/Publication Information

## isaki-sama

To those who've never been here, welcome. To those who bought my series, it's Isaki, as usual. It looks like the development for this series has finally been completed. I'm just the one in charge of drawing, but since this has been a series that we have been working on for years now, I'd like to conclude it well, so I'd be glad if you stuck it out until that happens.

## Remora Works / I3-

Good morning/afternoon! Remora Works / I3- here. Thank you so much for picking up this work from the Hei Circle. Lots of things happened, and there ended up being a long interval from Vol. 002, so I apologize to those of you who have been waiting. Well then, the next volume will be the final volume... I'm planning on making it about the confrontation between the fated mother and daughter. I wonder what kind of conclusion they'll meet... I'd be glad if you joined us until the end.

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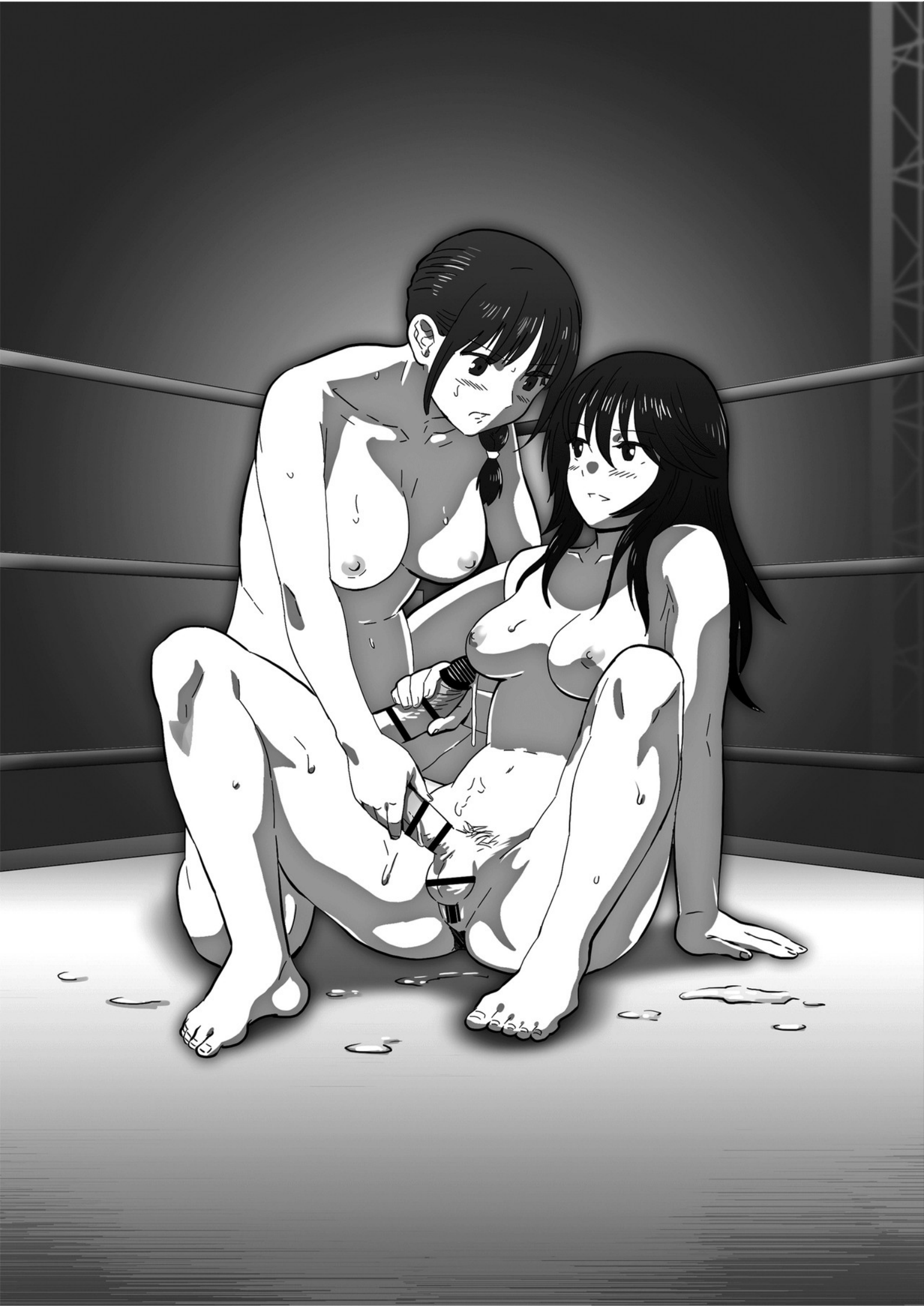
<http://remoraworks.sakura.ne.jp/>

[website@remoraworks.sakura.ne.jp](mailto:website@remoraworks.sakura.ne.jp)

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Let the match begin!

Fuuh

Fuuh

Fuuh

Fuuh

REMORA WORKS

Only by meeting the conditions of making your opponent unable to continue the battle from running out of semen can your right as a winner be recognized.



てんてん

てんてん

てんてん

てんてん

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Commissioner : huehuehue  
Translator : Seanpie  
Editor : Vilis  
Proofreader : Vilis